Location

- Rock Climbing will take place at the Bouldering Wall in the Hilltop Recreation Center and the Rope Wall in the McPhee Physical Education Center.
- Players will need to purchase a climbing pass along with the team fee.

Players

- Teams will consist of two (2) players within the Men's, Women's, and Co-Rec leagues.
- Participants are eligible to compete on one single gender and co-rec team.

Schedule

- This will be a four (4) week regular season, season starting October 4th and concluding October 29th.
- Teams can climb anytime Monday – Friday during open climbing hours for their climbs to count.

Equipment

- Shoes and harness can be provided.
- Personal equipment is permitted.

Game Regulations

- Each team member may count two climbs for their weekly score.
- Participants may work on any climb they want as much as they want throughout the week.
- When counting a climb for a score, participants must have an EAC staff member watching.
- Each team member has 3 official attempts per route, after which they can no longer get a score for that route.
- After each team member gets two official scores, those scores are locked in, and cannot be replaced by higher scores.
- Both team members must score at least one route per week or no points will be given for that week.

General Information

- Score cards will be kept at the climbing wall, and EAC staff or the only ones to record scores.
- After the six weeks the team with the highest cumulative score will win in each league.
- Weekly standings will be posted after scores are processed.
- Each week will have a different range of climbing grades and styles
- Points will be based on the difficulty of climb as listed below.
  - 5.6 & V0 100 Points
  - 5.7 200 Points
  - 5.8 & V1 300 Points
Sportsmanship

- A team’s sportsmanship will be evaluated each game by the officials, reported and re-evaluated by the supervisors, and then reviewed by the Competitive Sports office the next day. Sportsmanship ratings will be given based on the behavior of players, coaches, and spectators. They will also be judged on actions before, during, and after contests.
  - “6” – Good or exemplary sportsmanship.
  - “5” – Generally good sportsmanship.
  - “4” – Good sportsmanship with at least one player or incident that displayed poor sportsmanship. If a team receives a technical foul, yellow card, unsportsmanlike conduct penalty, etc. they cannot receive higher than a “4.”
  - “3” – Multiple players and/or incidents that displayed poor sportsmanship, or one player/incident of egregiously poor sportsmanship. If a player is ejected, the team can score no higher than a “3.”
  - “2” – Poor sportsmanship displayed consistently throughout the contest with few/no examples of good sportsmanship.
  - “1” – Egregiously poor sportsmanship.

Player Conduct

- Abusive or insulting language, acts of unfair play, or managers, coaches, or substitutes on the field of play without permission will result in suspension or forfeit.
- Team conduct will be registered following the game on a 1 to 6 scale.
- If a team does not have a 4 average on their team conduct they may be removed from the league.