**Disc Slam Game Rules**

**Game Setup:**
To play Disc Slam, you need a large open space such as a backyard, park, or beach. Setup the 2 targets about **50ft** across from each other with the front slots facing each other. This distance can be adjusted based on player ability and desired speed of play. Decide which team will start the game.

**Playing The Game:**
Play consists of 4 players divided into teams of 2. A team can score when the **Thrower** scores a direct hit with the target or their **Deflector** teammate deflects the thrown disc at the target. (see scoring below) The **Deflector** can only bump the disc to redirect its flight, but cannot catch or hold the disc (loss of turn).

Teams will alternate throwing and deflecting the discs. Team A’s Thrower starts by throwing the disc at the opposing target where their Deflector waits to assist. Team B then does the same. After both teams have thrown, the Defectors become the Throwers, when you start the next round. First team to reach a score of **21 points** wins.

- **Defectors** may not touch the goal in any way. It must remain free standing at all times to be legal.
- **Defectors** can move anywhere within the playing area to redirect the disc, including in front of the target if necessary.

### Scoring:
- **Disc Deflection** ............... **1 point** (Your teammate deflects the disc to hit the side of the target)
- **Disc Direct Hit** ............... **2 points** (Disc hits the target on the fly without any teammate assistance)
- **Disc Slam** ............... **3 points** (Your teammate deflects the disc into the top opening of the target)
- **Unassisted Top Make** ........ **10 points** (Disc lands in the target’s top opening on the fly without any teammate assistance)
- **Unassisted Gapper** .... **Automatic Win** (Disc lands in the target’s front gap on the fly without any teammate assistance)

### Optional Rules:
- **The Exacta Rule** – Team must get exactly **21 points** to win. If you go over, you drop back down to **10 points**.
- **Overtime** – If both teams reach **21 points** on the same turn, both teams go back to **10 points**.

### Customer Service:
If you have any questions or concerns regarding your GoSports® Disc Slam, please reach out to us at info@pandpimpornts.com and we will get back to you right away. We 100% stand behind our products and want to make sure you get the full enjoyment that you paid for. Enjoy!