Players & Player Equipment

• Teams will consist of two (2) players.

• Each team shall designate a captain. The captain will act as the spokesperson for the team and make all decisions. Team representatives, including players, spectators, team managers, coaches, score keepers, and group members are subject to these rules.

Rules

Game, Field & Field Equipment - Game, Court, & Court Equipment

• Two cornhole boxes will be set up across from one and other so that the distance between the two boards in 27 feet.

• Teammates choose the same color bags and stand at the opposite ends.

• Each player stands next to the boxes and tosses bags to the other box. An imaginary line runs parallel to the front of the platform and serves as a boundary for the player’s stride. Each player on one side gets 4 bags and alternative turns between players. The person who throws first is decided by whichever team scored last. If a bag is ever in contact with the ground, it does not count and should be removed from the board.

Length of Game & Time Constraints

• Game time is forfeit time. Teams should be ready to play at the scheduled game time. It is beneficial to have your team arrive 15-20 minutes early to ensure that games start on time and that forfeits be avoided.

Miscellaneous Rules

Scoring

• Each bag on the board = 1 point / Each bag in the hole = 3 points.
• Points cancel each other out (Example: Team A scores 5 points and Team B scores 2 points. The total for Team A would be 3 points and the Team B would have 0 points.).

• The first team to 21 points wins the game. Teams must hit exactly 21 points to win the game. Teams who hit above 21 points will be knocked back down to 15 points.

The tournament format will be based on the number of entries

**Player Conduct**

**Sportsmanship, Cards & Ejections**

• Abusive or insulting language, acts of unfair play, and managers, coaches, or substitutes on the field of play will result in suspension

• Team conduct will be registered, by the officials, following the game, on a 1 to 6 scale.

• If a team does not have a 4 average on their team conduct, at the end of the regular season, they will not be allowed to play in the season ending all campus tournaments.

If both teams agree on a different set of rules in which to play under, they may proceed. This agreement must take place before the match begins.