Players & Player Equipment

- Racquets and shuttlecocks can be provided – but it is strongly recommended that players supply their own.
- After each match, scores should be reported to the supervisor(s) at the courts for proper recording.
- The Competitive Sports Supervisors will make all rule interpretations not covered in these rules.

Rules

Game, Court, & Court Equipment

- The winner of the toss (coin or racket) has the choice of serving, receiving, or defending a particular side. The loser of the toss has a choice of the remaining options.
- Players will change courts at the end of each game and the winner will serve first in the following game. In doubles play, either of the two winners may serve first and either of the two losers may receive first.
- The server will wait until their opponent is ready before serving. An attempt to return a serve by the receiving player acknowledges readiness.
- For singles, the service court extends from the short service line to the outside baseline. The inner sideline and the centerline form the side boundaries for the right and left service court. For doubles, the playing court is extended from the short service line up to the net, and the outer baseline is used.
- If game is being played in the racquetball courts – the walls serve as the boundaries

Length of Game & Time Constraints

- Each match will be played best 2 out of 3 games to 15 points. A team must win by 2 points with a cap of 20 points.
- Game time is forfeit time. Teams should be ready to play at the scheduled game time. It is beneficial to have your team arrive 15-20 minutes early to ensure that games start on time and that forfeits be avoided.

Miscellaneous Rules

Scoring

- Every time you win a rally – you get a point. Whenever you win a rally, you also get the next serve. So, if your opponent was serving in the last rally, the serve passes to you; if you were serving, you keep on serving.
Player Conduct

Sportsmanship, Cards & Ejections

- Abusive or insulting language, acts of unfair play, and managers, coaches, or substitutes on the field of play will result in suspension.
- Team conduct will be registered following the game on a 1 to 6 scale.
- A team must maintain a minimum of 4 sportsmanship rating to be eligible for playoffs